Chaining on OSRS is a widely used method for medium to high-level Ranged training in Runescape, using chinchompa, which are medium-range volley weapons with stools or coke in the game. To get upwards of 180,000-300,000 experiences per hour. This creates a source of damage, impact, and high levels in Runescape, and can last for a long time. This method is called "Dancing" by many players, as it is a form of dancing to the music and "chain" the chinchompa shots. The advantage of this method is that it is easy to conjunctions, allowing players to enjoy some of the best spots in the game. Scholarly advice on this method is available, including some practical advice on the best spots to chain chinchompa.

For example, if you have a maximum ranged gear of +9, you can expect to get up to 150,000 experiences per hour. In this case, you can choose to "dance" with the music and "chain" the chinchompa shots. The advantage of this method is that it is easy to conjunctions, allowing players to enjoy some of the best spots in the game. Scholarly advice on this method is available, including some practical advice on the best spots to chain chinchompa.

Maniscal monkey range guide

1. **Equipment:**
   - **Max. Range Gear:** Provides a prayer bonus of +9, while replacing the armor with the cheapest prayer gear provides a total prayer bonus of +11. (29) & (21)
   - **Bonecrusher:** A weapon used in the Aggro monster to protect from melee light sources.
   - **Ancient Mantle:** An ancient mantle that provides a prayer bonus of +31.

2. **Prayer Bonuses:**
   - **Max. Range Gear:** Provides a prayer bonus of +9, while replacing the armor with the cheapest prayer gear provides a total prayer bonus of +11.
   - **Bonecrusher:** A weapon used in the Aggro monster to protect from melee light sources.
   - **Ancient Mantle:** An ancient mantle that provides a prayer bonus of +31.

3. **Prayer Books:**
   - **Maniacal Monkey:** A great monster for Ranged training with chinchompa or magic with ice blast.
   - **Death Curse:** A spell used to cast the death curse on the Maniacal Monkey.
   - **Lumdo:** A player that is often seen carrying and sitting on the ground, providing an ideal location to train with.

4. **Chains:**
   - **Ice Blast:** A spell used to cast the death curse on the Maniacal Monkey.
   - **Maniacal Monkey:** A great monster for Ranged training with chinchompa or magic with ice blast.
   - **Death Curse:** A spell used to cast the death curse on the Maniacal Monkey.

5. **Bonuses:**
   - **Max. Range Gear:** Provides a prayer bonus of +9, while replacing the armor with the cheapest prayer gear provides a total prayer bonus of +11.
   - **Bonecrusher:** A weapon used in the Aggro monster to protect from melee light sources.
   - **Ancient Mantle:** An ancient mantle that provides a prayer bonus of +31.

6. **Prayer Books:**
   - **Maniacal Monkey:** A great monster for Ranged training with chinchompa or magic with ice blast.
   - **Death Curse:** A spell used to cast the death curse on the Maniacal Monkey.
   - **Lumdo:** A player that is often seen carrying and sitting on the ground, providing an ideal location to train with.

7. **Chains:**
   - **Ice Blast:** A spell used to cast the death curse on the Maniacal Monkey.
   - **Maniacal Monkey:** A great monster for Ranged training with chinchompa or magic with ice blast.
   - **Death Curse:** A spell used to cast the death curse on the Maniacal Monkey.

8. **Bonuses:**
   - **Max. Range Gear:** Provides a prayer bonus of +9, while replacing the armor with the cheapest prayer gear provides a total prayer bonus of +11.
   - **Bonecrusher:** A weapon used in the Aggro monster to protect from melee light sources.
   - **Ancient Mantle:** An ancient mantle that provides a prayer bonus of +31.